

The most important 'Tools' you have to ensure your Amusements & Vending are Operating to maximum potential is the

Change Machine and the ATM.

Because if customers can access coin & notes easily they can play & spend easily!



➤ **Change Machines**

- **-Ensure Your Change Machines are Operating Correctly And Always Full of Coins!**

Depending on the type of Change Machine customers will put in bank notes, or larger denomination coins to exchange for smaller change 2p's etc. to play the amusement machines.

- **2p Change Machines** – *Example: Exchanges a £1 coin for 50x 2p pieces.*

When the takings from machines on your premises are emptied by Rehorn Amusements **This is your opportunity to SWAP your float* Exchange the coins recieved by the change machine fo those that it 'vends'**

These coins will be left with the designated person (who keeps the keys to the change machine) to enable that designated person to 'top up' the float in your change machine and 'swap' it for the *larger coins that have been exchanged and are in the till.

Please PLAN for your coin requirements in ADVANCE, keep an eye on the amount of change you have and DON'T RUN OUT!

When you have only £60 of coin left – you MUST get more from the bank or call Rehorn's

- **Note to Change Machines-**
Example: Exchanges a £5 note for 5x £1 coins

Due to the high value of float required by a Note changing machine security is an important issue and the amount of float should be determined by each premises. Although the machine may be owned and serviced by Rehorn Amusements, the keys and float are the responsibility of the premises.

- **ATM-** Keep it full of notes – an empty ATM will reduce your sales!